

# **Topographic correction of satellite images for improved LULC classification in mountainous areas**

**P Füreder**

**Centre for Geoinformatics**

**UN/Austria/ESA Symposium, 11 September 2008**

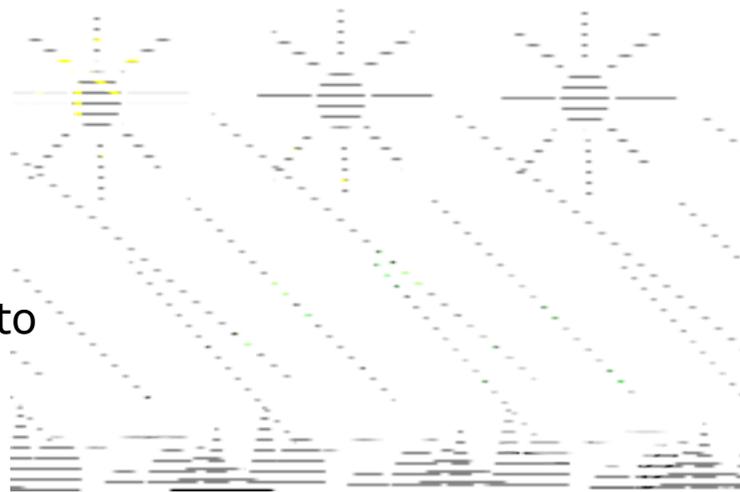
**Graz, Austria**

- **Introduction**
- **Study area**
- **Topographic correction methods**
- **Data and Implementation**
- **Results**
  - visual
  - statistical
  - effect on image segmentation
  - result of classification
- **Constraints**
- **Conclusion and Outlook**



*S. Lang*

- irregular shape of terrain causes **variable illumination angles** and thus **diverse reflection values** within one land cover type  
⇒ lower reflection values in shadow, higher values in sun
- reflection values of different land cover types in equal conditions of illumination can be more similar than within one land cover type in shadow and sun
- ⇒ problems in image segmentation and possible misclassifications
- topographic normalization methods try to compensate topographically induced illumination variations



*effect of relief on illumination*

# Study area

- defined within the project BrahmaTWinn (<http://www.brahmatwinn.uni-jena.de>)
- located as part of the Brahmaputra catchment in Tibet - represents the **catchment of the Lhasa River**
- a major part of the area is situated in the prefecture-level city Lhasa, a minor part in the prefecture Naqu
- total area: about **33.000 km<sup>2</sup>**
- mountainous area with steep slopes and rugged terrain and elevations from 3.500 to more than 7.000 meters



⇒ significant **shadowing effects**

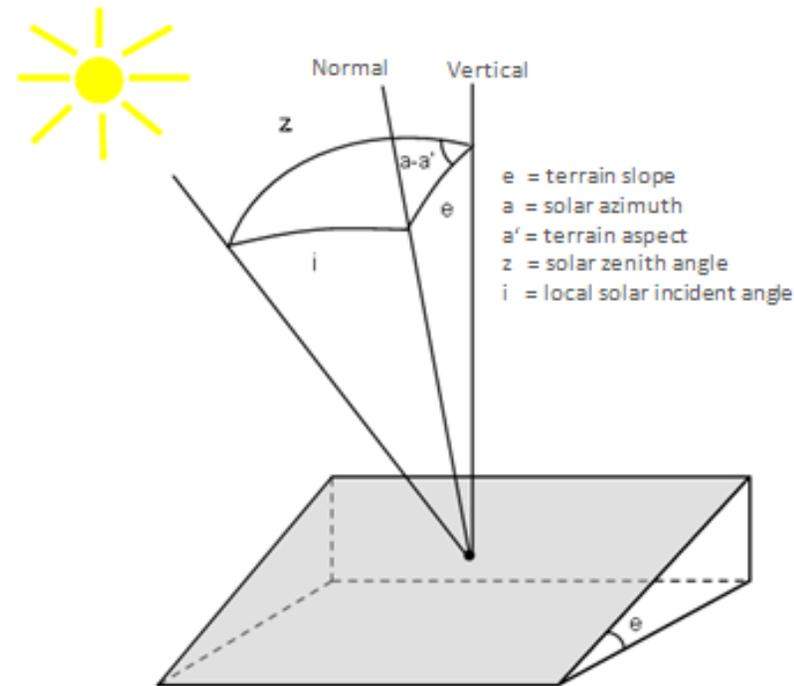


# Topographic correction methods

- **Band ratio:** simplest method
  - relative topographic effect is similar in all bands
  - diffuse irradiance neglected, loss of spectral resolution
- real topographic correction methods try to model illumination characteristics of a horizontal surface by means of a **DEM**
- ⇒ calculation of the **local solar incident angle** ( $i$ ) = angle between the current position of the sun (depending on solar zenith angle and solar azimuth) and the local surface (terrain slope and aspect)

$$\cos i = \cos e \cos z + \sin e \sin z \cos (a - a')$$

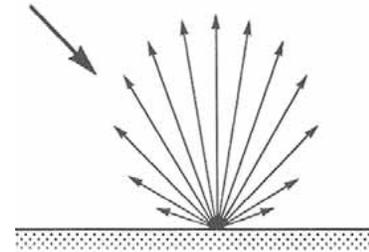
- $\cos i < 0 \rightarrow$  shadowed slopes



# Topographic correction methods

## ***Lambertian methods***

- surface reflects irradiation in all directions equally
- only direct irradiance considered



Albertz, 2001

## ***Non-Lambertian methods***

- diffuse irradiance is modeled by means of constants
- wavelength dependent  $\Rightarrow$  assessment of the constants for each band separately
- reflection characteristics depending on land cover  $\Rightarrow$  individual constants for each land cover

# Topographic correction methods

- **cosine correction**

- Lambertian assumption
- diffuse irradiance is neglected
- strong overcorrections for steep and sun-averted slopes
- frequently used

$$L_H = L_T \times \frac{\cos z}{\cos i}$$

where

$L_H$  = reflectance of a horizontal surface

$L_T$  = reflectance of an inclined surface

$z$  = solar zenith angle

$i$  = local solar incident angle

- **Minnaert correction, C-correction**

- non-Lambertian assumption
- extend formula of cosine correction by constants

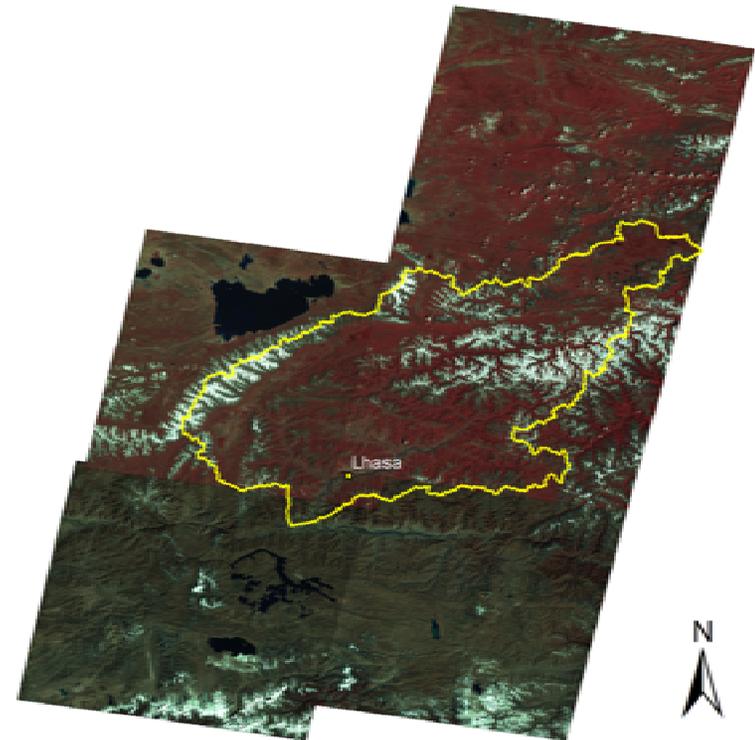
- **Statistic-empirical correction**

- regression-based approach
- contains average reflectance of land cover type under investigation

## Satellite data

- **5 Landsat TM scenes**
  - 30 m spatial resolution
  - UTM WGS 84, Zone 46 North
  - cloud cover: 0 %
  - acquisition date differ according to year and season

path / row	acquisition date
137/038	14 September 1988
137/039	14 September 1988
137/040	01 November 1990
138/039	14 September 1991
138/040	14 November 1990



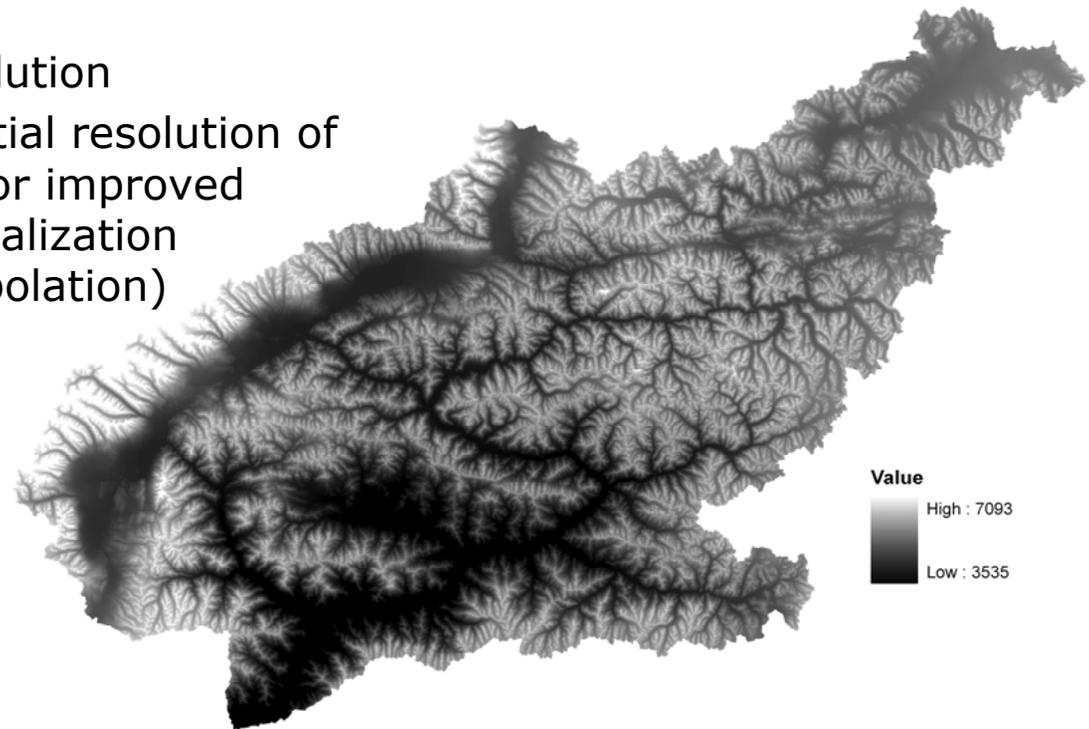
Data source: Z\_GIS  
Created by: Petra Füreder, September 2007

0 50 100 200 km

- steep areas in winter images are fully shady due to low illumination angle

## ***Digital Elevation Model (DEM)***

- **SRTM (Shuttle Radar Topography Mission)**
- 90 m spatial resolution
- resampled to spatial resolution of Landsat images for improved topographic normalization (by bilinear interpolation)



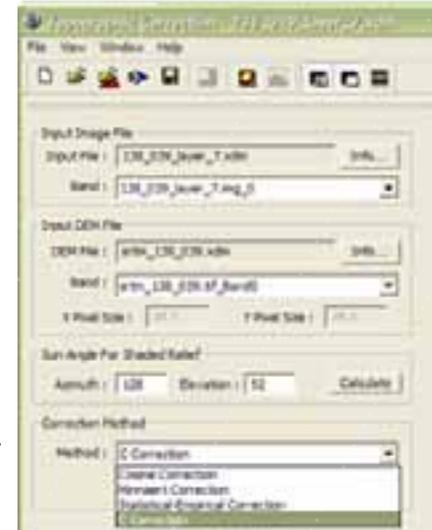
## Software Programs

- ERDAS Imagine
  - cosine correction
  - Minnaert correction
    - ⇒ **no** automated calculation of constant  $k$
  
- PG-Steamer
  - cosine correction
  - Minnaert correction
    - ⇒ **no** automated calculation of constant  $k$
  - C-correction
    - ⇒ automated calculation of constant  $c$
  - statistic-empirical correction
    - ⇒ input of average reflectance from each land cover type required

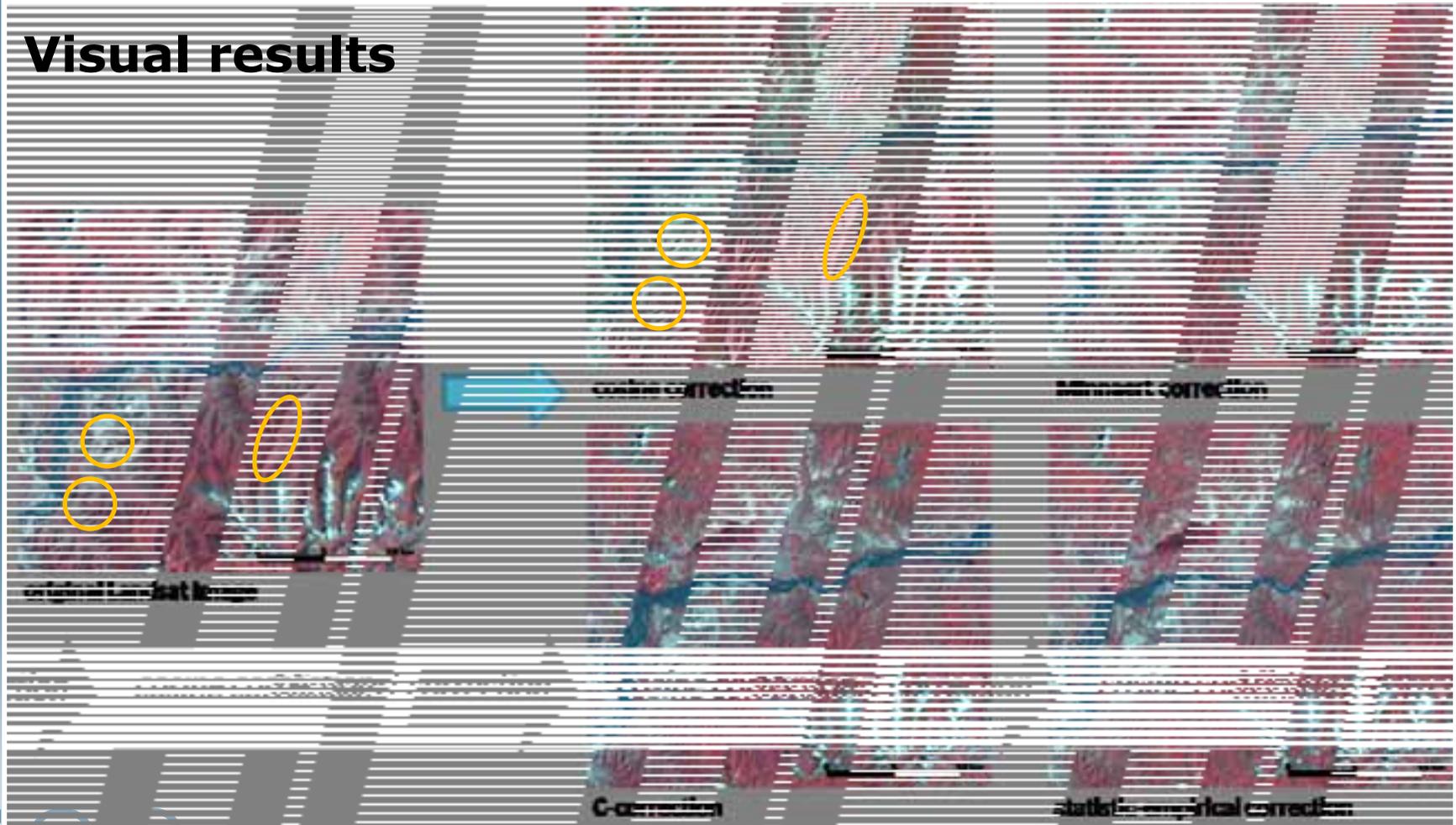
*user interface of  
ERDAS Imagine*

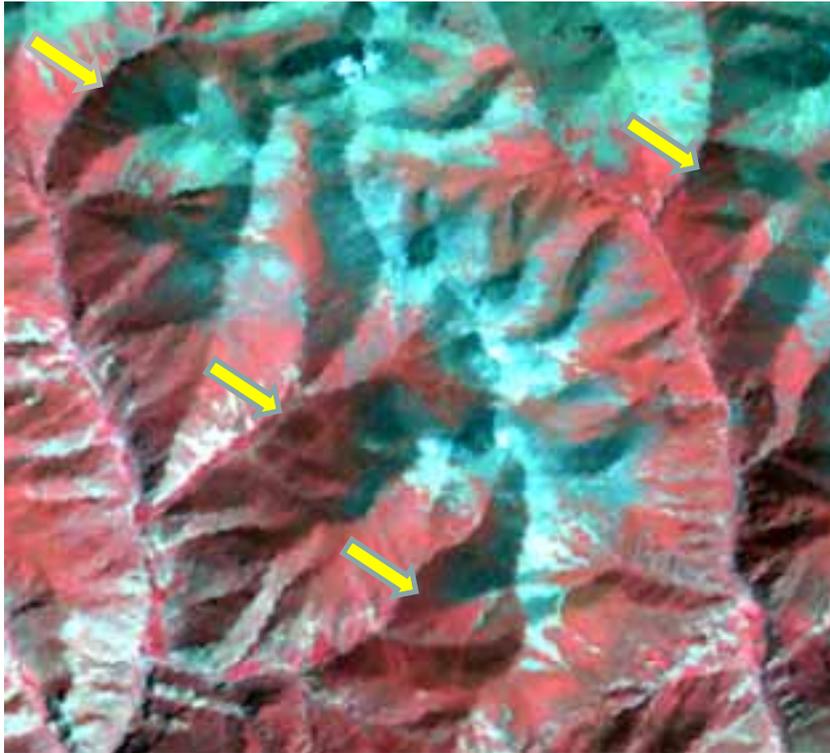


*user interface of  
PG-Steamer*

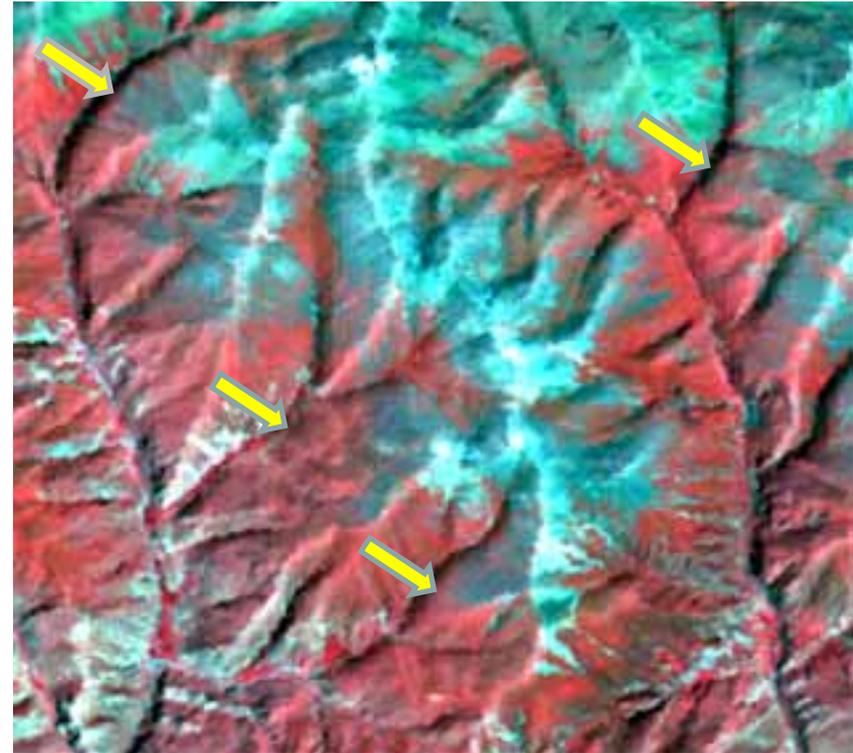


## Visual results



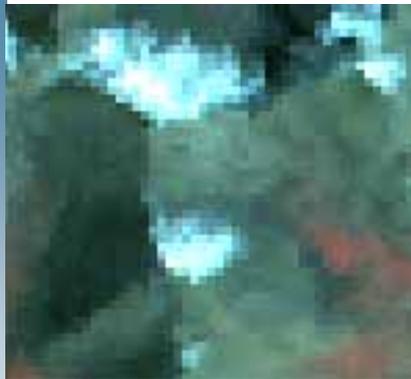
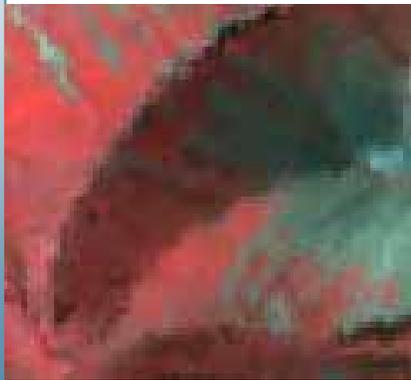


**before topographic normalization**

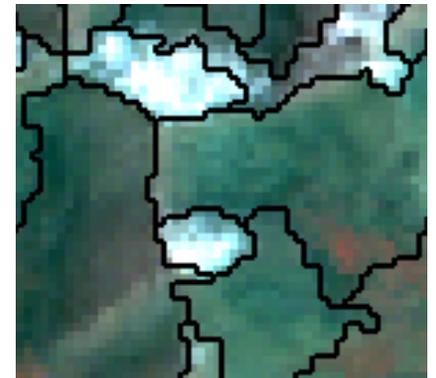
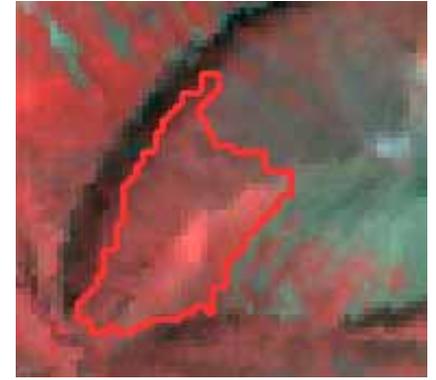
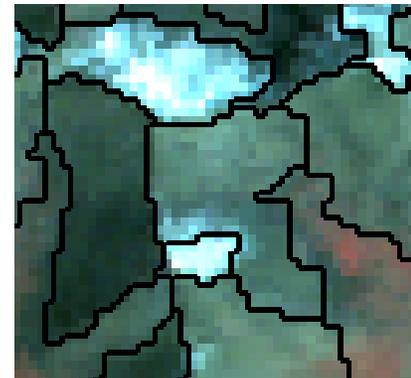
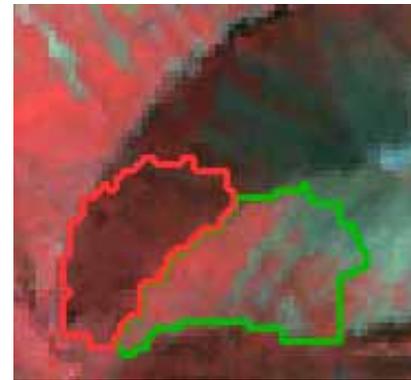


**after topographic normalization  
(statistic-empirical correction)**

## Effect on image segmentation



multiresolution  
segmentation



original

topographic normalized

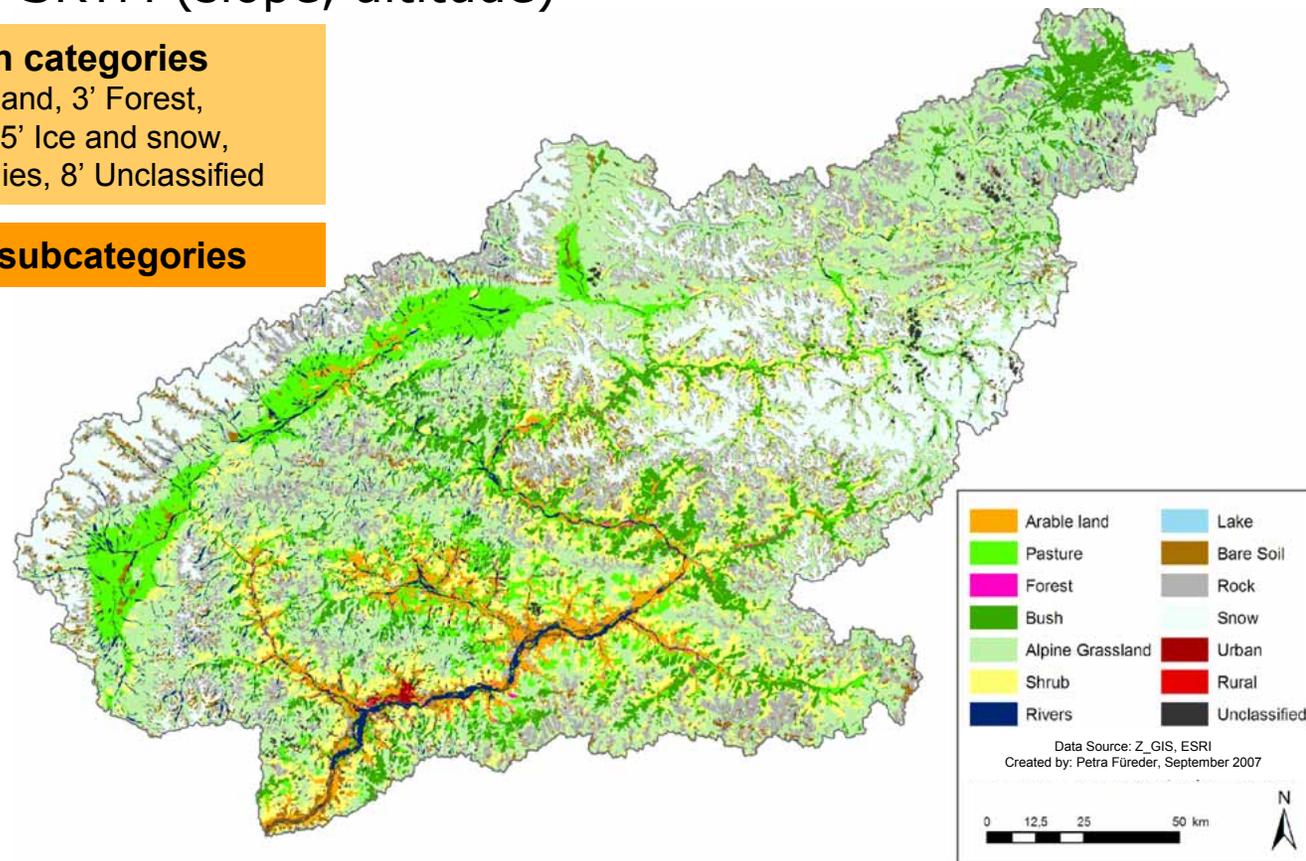
## Object based image classification

- spectral values, standard deviation, shape, neighborhood
- additional data: SRTM (slope, altitude)

### Level 1 - Eight main categories

1' Agriculture, 2' Bare Land, 3' Forest,  
4' Non-forest vegetation, 5' Ice and snow,  
6' Settlement, 7' Water bodies, 8' Unclassified

### Level 2 – twenty-two subcategories



## Statistical Analysis

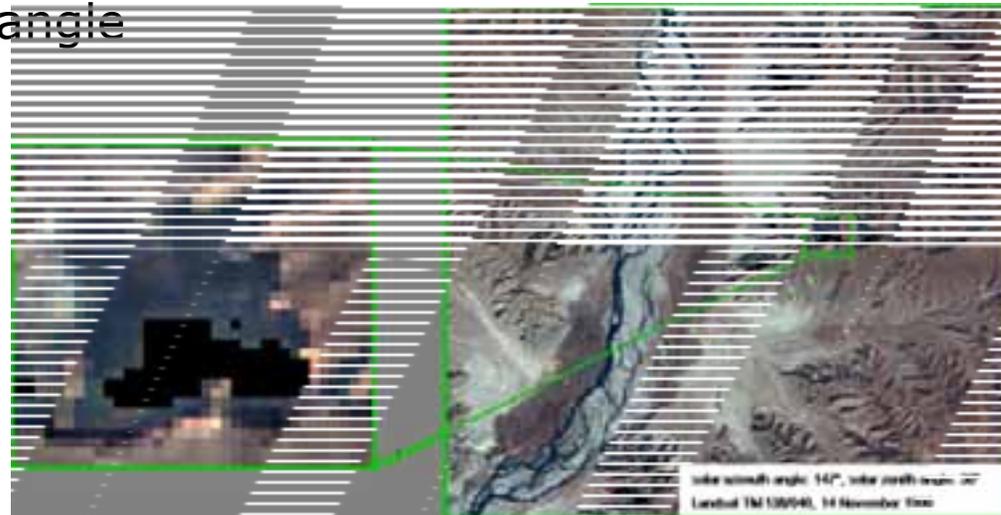
- requirements
  - low spectral differences
  - shady slopes should get higher values, sunny slopes lower values
  - decrease of spectral variances and standard deviation
  - retention of mean
- worst result: cosine correction
- best result: statistic-empirical correction

band	cosine correction		statistic-empirical correction		C-correction		Minnaert-correction	
	$\mu$	$\sigma$	$\mu$	$\sigma$	$\mu$	$\sigma$	$\mu$	$\sigma$
1	32.76	13.63	-0.59	-0.61	1.34	-0.03	0.36	0.87
2	16.39	7.79	-0.55	-0,6	0.96	0.2	0.56	0.65
3	19.4	7.53	-0.58	-1.07	1.75	0.11	1.5	0.58
4	28.09	11.02	-0.58	-1.54	2.2	-0.58	2.08	-0.14
5	37.22	9.74	-0.61	-3.48	4.72	-1.91	0.85	-1.12
7	17.8	5.32	-0.57	-1.85	2.49	-0.74	1.06	-0.15
total change	151.66	55.03	-3.48	-8.55	13.46	-2.95	6.41	0.69

- if  **$\cos i = 0$**   $\Rightarrow$  no data values
  - as division by zero is impossible  
( $L_H = L_T \times \cos z / \cos i$ )

## possible solutions:

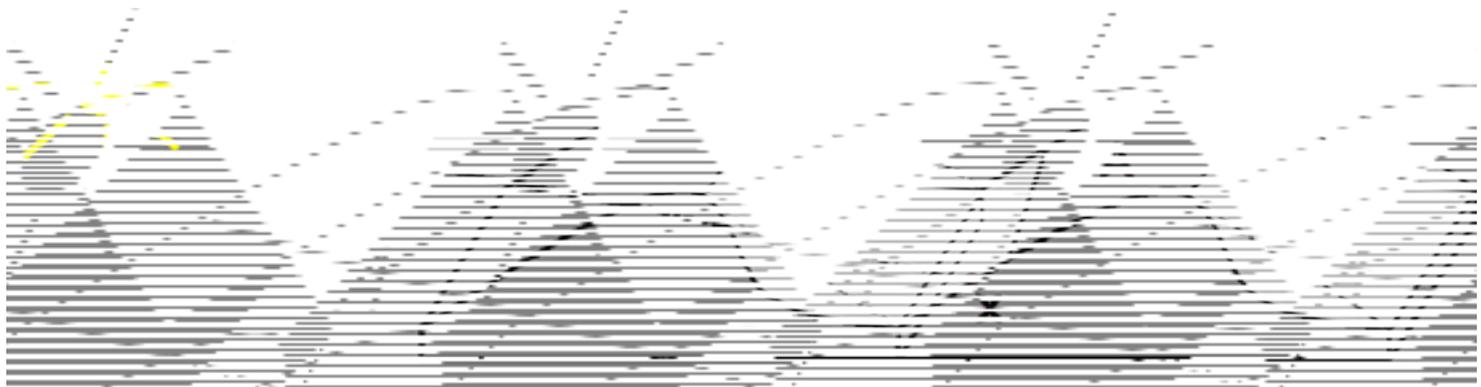
- changing sun zenith angle
- smoothing of slope
- replacing with original values



*no-data values as  $\cos i = 0$*

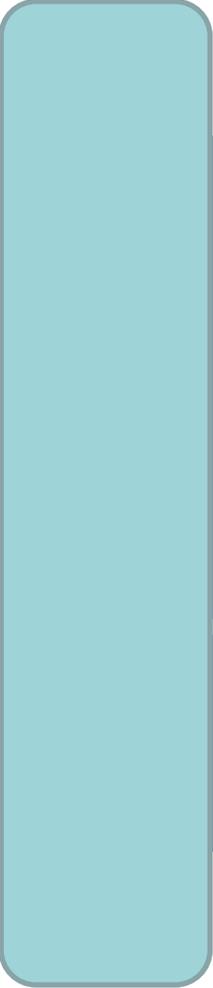
## *cast shadow*

- cast shadow of surrounding topographic features is **not** considered within topographic normalization
- reflection values of sun-facing slopes lying in cast shadow are corrected **downwards**
- line-of-sight algorithm can detect areas of cast shadow



- cosine correction could not reduce topographic effect in the study area successfully
- satisfying results of C-correction, Minnaert correction and statistic-empirical correction
  - ⇒ only minor visual differences
- overcorrection in areas of low illumination due to
  - inadequate estimation of the diffuse irradiance
  - inaccurate geometric correction
  - insufficient spatial resolution of the DEM ⇒ availability of high resolution DEMs is limited

- topographic normalization should be applied to each land cover type separately
  - requires knowledge of land cover in advance
  - time consuming
  - easier: divide image according to NDVI (e. g. vegetated / non-vegetated)
- topographic normalized satellite images can obtain better classification results
- topographic normalization is still rarely used due to lack of standardized methods



**Thank you for your  
attention!**

**Contact: [petra.fuereder@sbg.ac.at](mailto:petra.fuereder@sbg.ac.at)**