



ActinSpace 2020

INTERNATIONAL SPACE HACKATHON









I: ACTINSPACE











A worldwide reference space hackathon created by CNES in 2014 and organized jointly with ESA since the 2nd edition.

24 hours over 2 days simultaneously all over the world to imagine the uses and products of tomorrow based on space technologies, backed by coaches and international space experts in real time.

> #AIS 2020 will be the 4th edition of the event created in 2014.







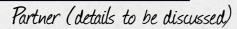
1: OVERVIEW

ACTINSPACE ORGANIZATION CHART



AIS Project Management

Organizing partner





UNOOSA









space solutions





International Project Operator









2: SPONSORS & SUPPORTS

INTERNATIONAL SPONSORS





















2: SPONSORS & SUPPORTS

INTERNATIONAL SUPPORTS























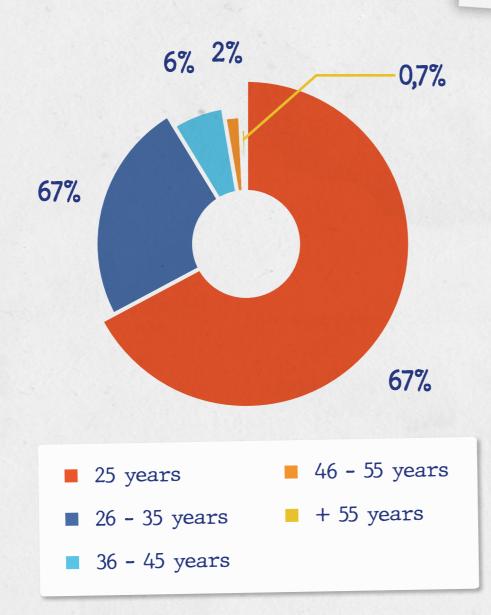
3: COMPETITORS

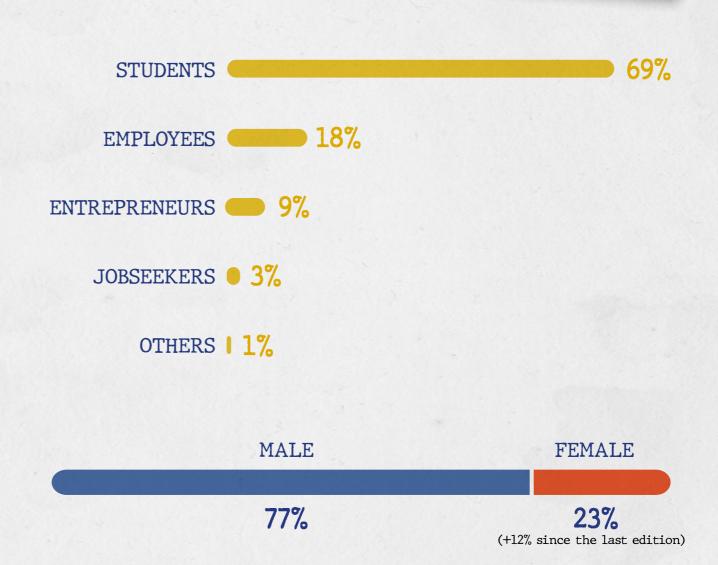
DETAILED DATA





518 teams
Competing for the top prize











4: OBJECTIVES OF THE EVENT

THE ACTINSPACE OBJECTIVES

- STIMULATE entrepreneurship awareness in young people
- DEVELOP use and application of space technologies & data
- SHOW that space contributes to social and economic growth beyond its usual ecosystem by fostering the creation of startups
- CONTIBUTE to capacity building among young people
- PROMOTE the use of space for the benefit of Earth & Humanity









5: HOW IS ACTINSPACE DIFFERENT?



ActInSpace offers challenges based on space data and space technologies patented by CNES and its partners, which no other hackathon is doing. This might also explain the good survival rate.



ActInSpace is clearly business oriented: The main objective is to foster the creation of startups that include space tech.

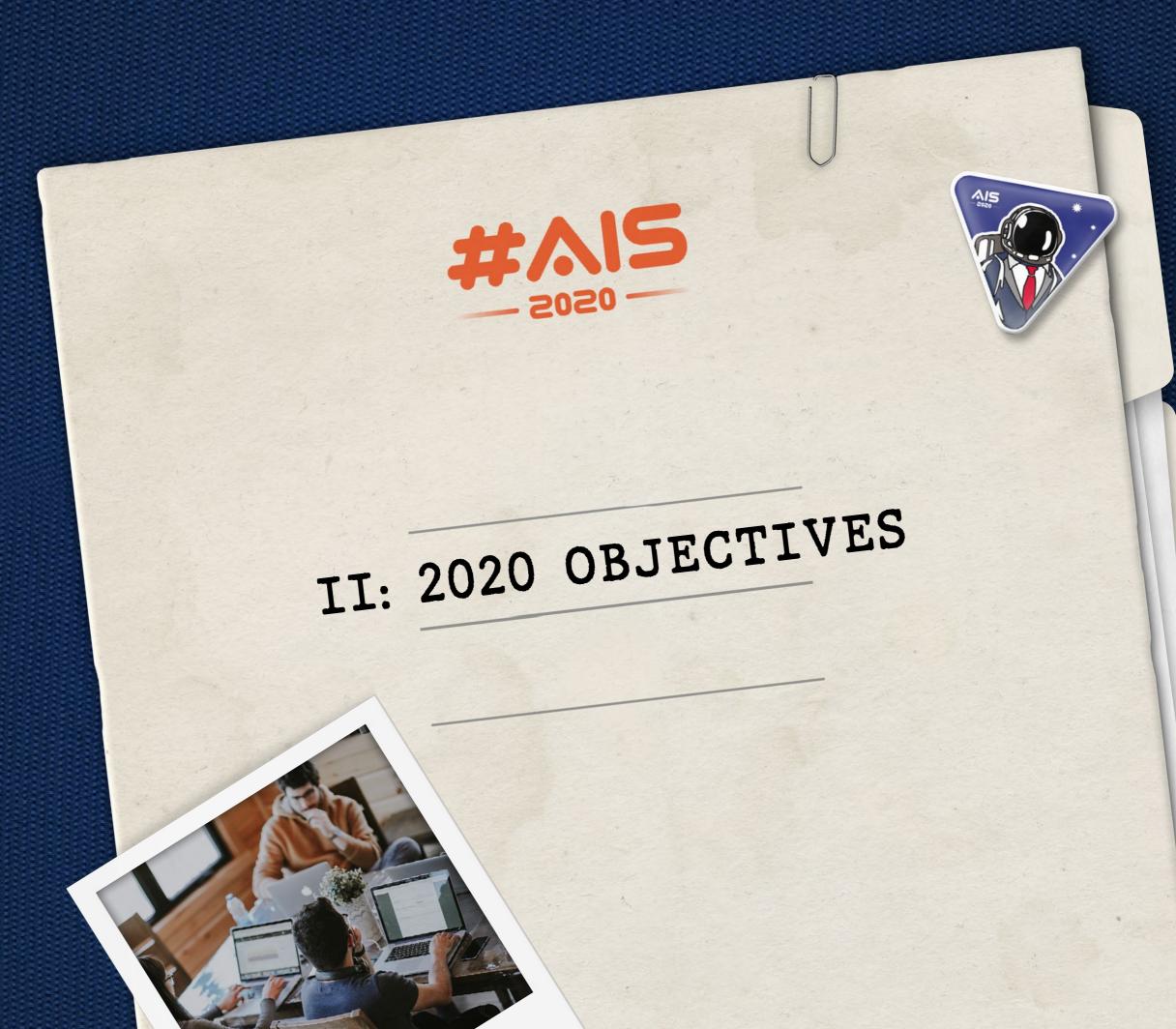
We have already created 36 companies over the last 5 years and a large majority of them are still up and running.

Like some other hackathons, ActInSpace is a worldwide event and we hope for the next edition to be the first hackathon that involves competitors from all the continents.





Finally, AIS is the bridge between the space agencies and the citizens.







1: CREATION OF STARTUPS

SOME NUMBERS

ACTINSPACE STARTUPS

	AIS 2014	AIS 2016	AIS 2018	AIS 2020
Total	3	14	18 (30 expected)	40
Number of AIS projects	42	208	510	1000





Since the first edition, 36 startups have been created and over 75% of them are confirmed to be still up and running.



1: CREATION OF STARTUPS

EXISTING STARTUPS































hypermiles





(non-exhaustive list)



1: CREATION OF STARTUPS

2020 EXPECTATIONS





Initiate more and better projects

Keep the hackaton quality high:
Regarding challenges, support & coaching during the hackathon

keep a x2 growth factor

Enrole more competitors with more diverse profiles: Encourage multiculturalism and proximity to the market in teams

engineers and Ph.D, business school students, creatives...

Increase the Project-to-Startup conversion rate:

Improve post-hackathon experience with support, mentoring, capacity building, networking by CNES and its partners, especially UNOOSA.

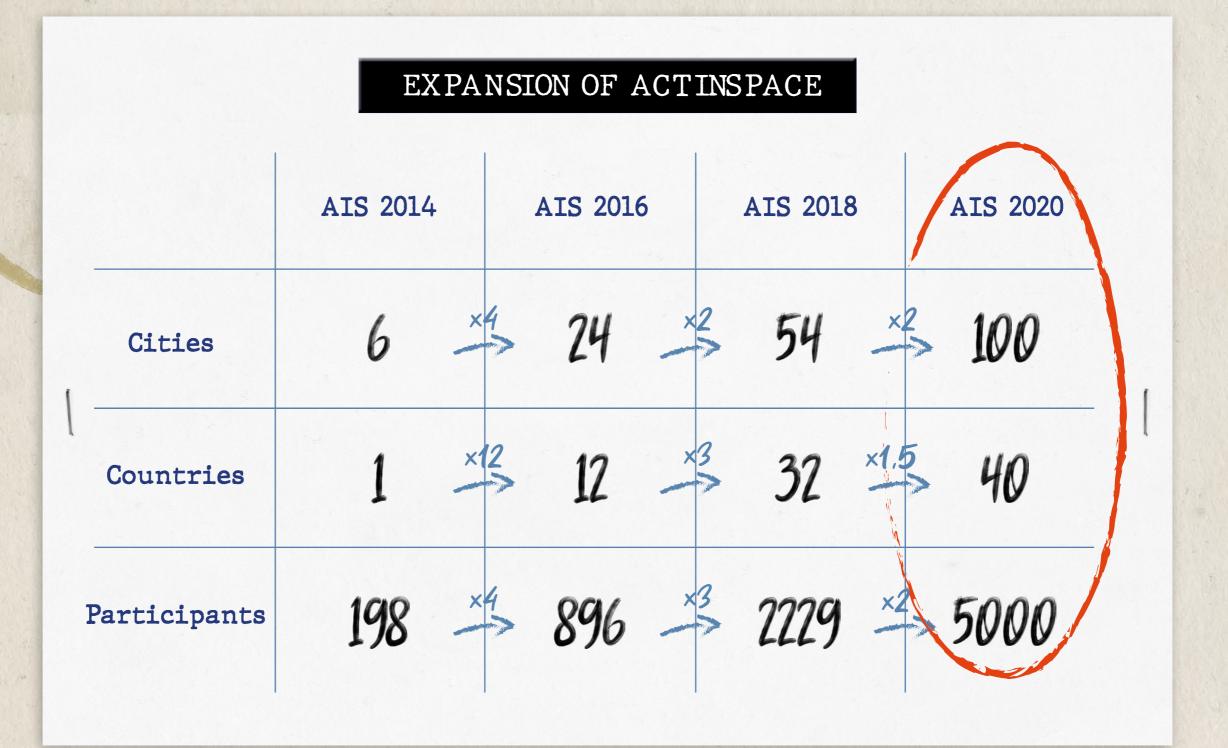
wrently at 7%







3: EXPANSION









3: EXPANSION



Cover all regions including overseas territories.

EUROPE

Cover all the ESA member states with the support of ESA-BIC and national space agencies.



INTERNATIONAL

South America and a particular effort concerning Asia, Africa, with the support of ESA and also from UNOOSA and AASO.

Antarctic with the support of IPEV: First hackathon taking place in Antarctic to our knowledge, with the possibility of addressing specific problematics and highlighting business opportunities.

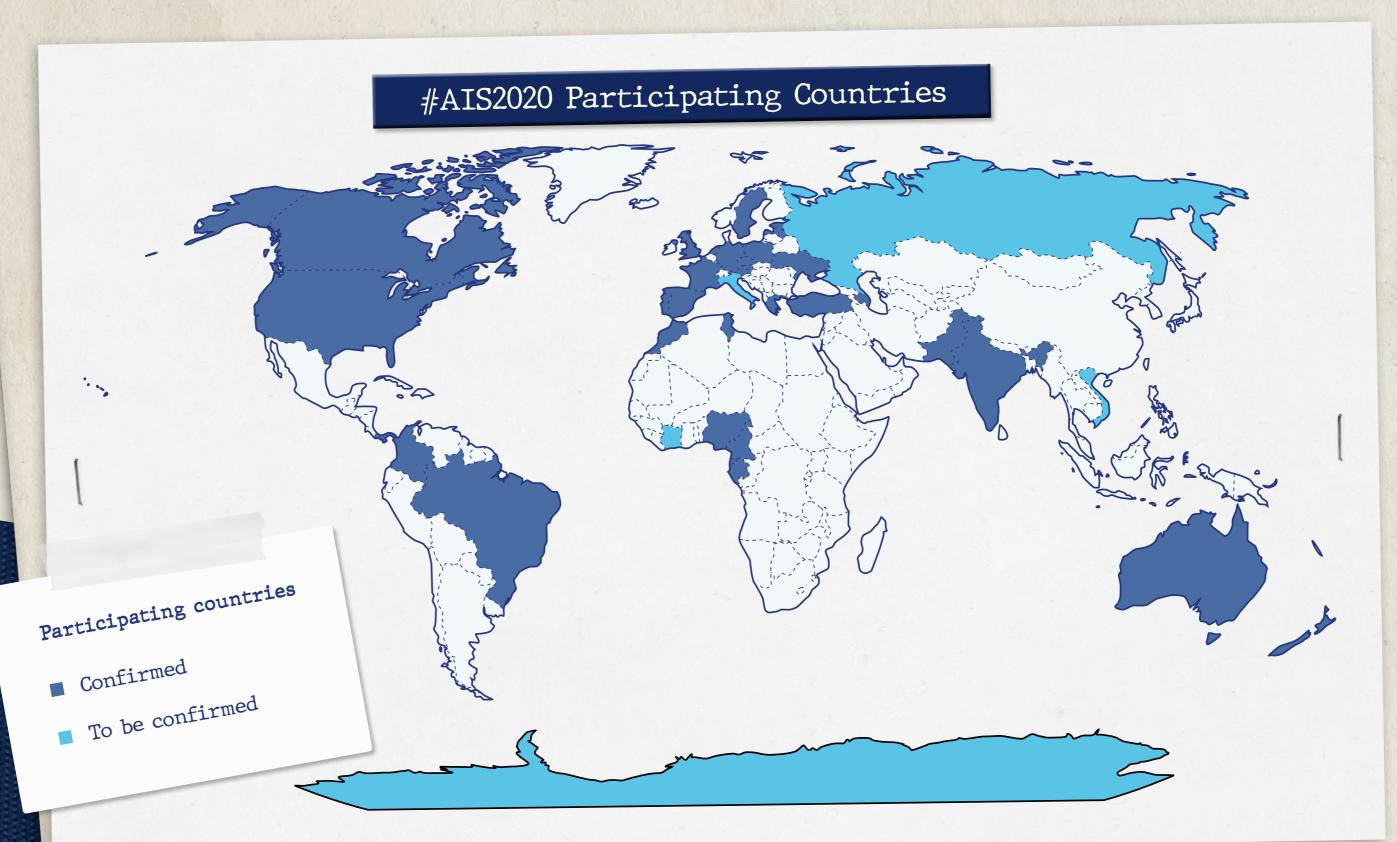






3: EXPANSION

#AIS2020











III: MILESTONES









1: 2020 PARTNERSHIPS

We are currently discussing new partnerships for ActInSpace 2020:























The partners, ESA, UNOOSA and OECD will especially be involved in the post-hackathon experience i.e. the follow-up and support of startups and assessing the impact of AIS.







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